



FLAG RULES

- 1 Any driver who does not obey the flag rules will be subject to lap penalties, time penalties, disqualification and/or fine.
- 2 **Green Flag:**
Displayed to start the race. CARS MUST RETAIN POSITION UNTIL THE GREEN FLAG IS DISPLAYED.
On restarts only, the green flag will be displayed simultaneously as the yellow light goes out and the race will resume.
For all starts and restarts, passing to the left before the start/finish line is prohibited.
- 3 **Yellow Flag:**
Signifies caution and this flag will be given by the Flagman. Cars must slow down to a CAUTIOUS PACE and HOLD POSITION until the green flag is once again displayed.
- 4 **Red Flag:**
Danger. Stop as quickly as possible, regardless of position of cars on track or until otherwise instructed by a Race Official.
- 5 **Black Flag:**
Pull off track immediately into pit area for a consultation with a track official. Failure to obey black flag will result in disqualification of car, suspension and/or fine.
- 6 **Blue/Yellow Flag:**
Move over flag. Signifies that faster traffic is overtaking cars being given the flag. Cars given this flag should be prepared to yield to overtaking traffic and move to the inside of the race track.
- 7 **White Flag:**
One lap to go. When this flag is displayed, it means that the leader has started the last lap.
- 8 **Checkered Flag:**
End of race. When leader is given the checkered flag, the balance of the field receives the checkered flag in the same lap.